

A FAST DIRECTIONAL CONTINUOUS SPHERICAL WAVELET TRANSFORM

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Abstract

A fast algorithm for Antoine and Vandergheynst's (1998) directional Continuous Spherical Wavelet Transform (CSWT) is presented. Computational requirements are reduced by a factor of $\mathcal{O}(\sqrt{N_{\text{pix}}})$, when N_{pix} is the number of pixels on the sphere. The spherical Mexican Hat wavelet Gaussianity analysis of the WMAP 1-year data performed by Vielva *et al.* (2003) is reproduced and confirmed using the fast CSWT. The proposed extension to directional analysis is inherently afforded by the fast CSWT algorithm.

1 Introduction

A range of primordial processes imprint signatures on the temperature fluctuations of the Cosmic Microwave Background (CMB). For instance, various cosmic defect and non-standard inflationary models predict non-Gaussian anisotropies. By studying the Gaussianity of the CMB anisotropies evidence may be provided for competing scenarios of the early Universe. In addition, a number of astrophysical processes introduce secondary sources of non-Gaussianity. Measurement systematics or contamination may also be highlighted by Gaussianity analysis.

Wavelets are a powerful tool for probing the Gaussianity of CMB anisotropies. Previous wavelet analysis of the CMB, however, has been restricted to simple spherical Haar and isotropic Mexican Hat wavelets. A directional analysis on the full sky has previously been prohibited by the computational infeasibility of any implementation. We rectify this problem by providing a fast algorithm for Antoine and Vandergheynst's¹ Continuous Spherical Wavelet Transform (CSWT), based on the fast spherical convolution proposed by Wandelt and Górski⁶.

The remainder of this paper is organised as follows. The CSWT is presented in Section 2 and the fast implementation in Section 3. In Section 4 the fast CSWT is applied to reproduce the non-Gaussianity CMB analysis performed by Vielva *et al.*⁵. Concluding remarks are made in Section 5.

2 A directional Continuous Spherical Wavelet Transform

Antoine and Vandergheynst¹ extend Euclidean wavelet analysis to spherical geometry by constructing a wavelet basis on the sphere. The natural extension of Euclidean motions on the sphere are rotations, defined by $(\mathcal{R}_\rho f)(\omega) = f(\rho^{-1}\omega)$, $\rho \in SO(3)$, where we parameterise ρ by the Euler angles (α, β, γ) . Dilations on the sphere, denoted $(\mathcal{D}_a f)(\omega) = f_a(\omega)$, are constructed by first lifting the sphere S^2 to the plane by a norm preserving stereographic projection from the South pole, performing the usual Euclidean dilation in the plane, before re-projecting back onto S^2 . Mother spherical wavelets are constructed simply by projecting Euclidean planar wavelets onto the sphere by a norm preserving inverse stereographic projection. A wavelet basis on S^2 may be constructed from rotations and dilations of an admissible mother spherical wavelet. The corresponding wavelet family $\{\psi_{a,\rho} \equiv \mathcal{R}_\rho \mathcal{D}_a \psi, \rho \in SO(3), a \in \mathbb{R}_*^+\}$ provides an over-complete set of functions in $L^2(S^2)$. The CSWT is given by the projection onto each wavelet basis function

$$S(a, \alpha, \beta, \gamma) = \int_{S^2} (\mathcal{R}_{\alpha,\beta,\gamma} \psi_a)^*(\omega') s(\omega') d\mu(\omega'), \quad (1)$$

where the $*$ denotes complex conjugation and $d\mu(\omega) = \sin(\theta) d\theta d\phi$ is the usual rotation invariant measure on the sphere.

3 Fast algorithm

A direct implementation of the CSWT is simply not computationally feasible for a data set of any practical size; a fast algorithm is essential. At a particular scale the CSWT is essentially a spherical convolution, hence it is possible to apply Wandelt and Górski's⁶ fast spherical convolution algorithm to rapidly evaluate the transform.

3.1 Fast implementation

There does not exist any finite point set on the sphere that is invariant under rotations, hence it is more natural, and in fact more accurate for numerical purposes, to recast the CSWT in spherical harmonic space. The Wigner rotation matrices (defined by Brink and Satchler², for example) introduced to characterise the rotation of a spherical harmonic may be decomposed as $D_{mm'}^l(\alpha, \beta, \gamma) = e^{-im\alpha} d_{mm'}^l(\beta) e^{-im'\gamma}$. This decomposition is exploited by factoring the rotation into two separate rotations, both of which contain a constant $\pm\pi/2$ polar rotation: $\mathcal{R}_{\alpha,\beta,\gamma} = \mathcal{R}_{\alpha-\pi/2, -\pi/2, \beta} \mathcal{R}_{0, \pi/2, \gamma+\pi/2}$. By uniformly sampling and applying some algebra the CSWT may be recast as

$$S[n_\alpha, n_\beta, n_\gamma] = e^{-i2\pi[\frac{n_\alpha l_{max}}{N_\alpha} + \frac{n_\beta l_{max}}{N_\beta} + \frac{n_\gamma m_{max}}{N_\gamma}]} \sum_{j=0}^{N_\alpha-1} \sum_{j'=0}^{N_\beta-1} \sum_{j''=0}^{N_\gamma-1} t_{j,j',j''} e^{i2\pi[\frac{j n_\alpha}{N_\alpha} + \frac{j' n_\beta}{N_\beta} + \frac{j'' n_\gamma}{N_\gamma}]}, \quad (2)$$

where the summation is simply the unnormalised 3D inverse discrete Fourier transform of

$$t_{m+l_{max}, m'+l_{max}, m''+m_{max}} = e^{i(m''-m)\pi/2} \sum_{l=\max(|m|, |m'|, |m''|)}^{l_{max}} d_{m'm}^l(\pi/2) d_{m''m'}^l(\pi/2) \widehat{\psi}_{lm''}^* \widehat{s}_{lm}, \quad (3)$$

where $\widehat{\psi}_{lm}$ denote spherical harmonic coefficients, l_{max} and m_{max} define the general and azimuthal band limits of the wavelet respectively and the shifted indices show the conversion between the harmonic and Fourier conventions. The CSWT may be performed very rapidly in spherical harmonic space by using fast Fourier techniques to rapidly and simultaneously evaluate (2), once (3) is precomputed.^a

^aMemory and computational requirements may be reduced by a further factor of two for real signals by exploiting the conjugate symmetry relationship $t_{-m, -m', -m''} = t_{m, m', m''}^*$.

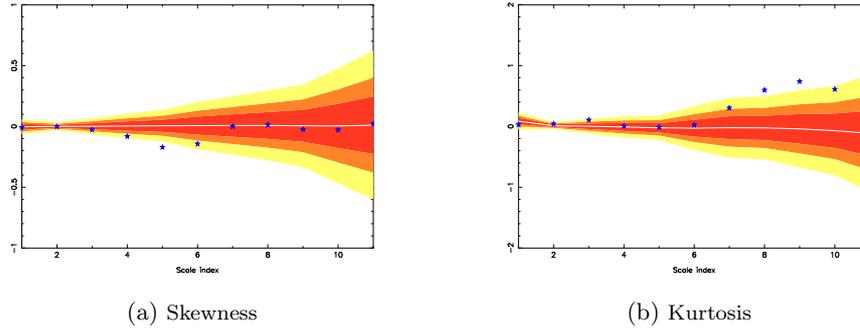


Figure 1: Spherical Mexican Hat wavelet coefficient statistics: Confidence regions derived from Monte Carlo simulations are shown for 68% (red), 95% (orange) and 99% (yellow) levels, as is the mean (solid white line).

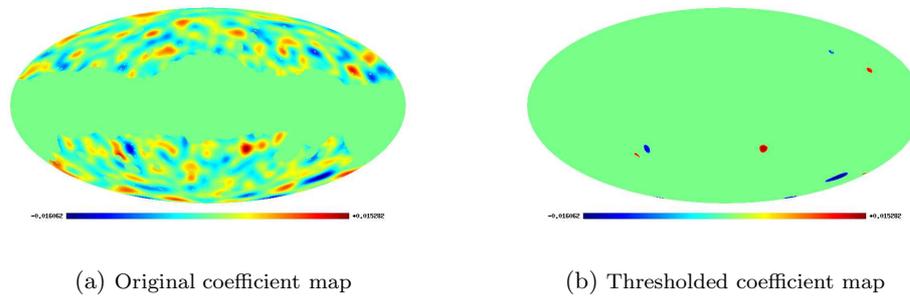


Figure 2: Spherical Mexican Hat wavelet coefficients at scale $a_s = 250'$: Those coefficients below $3\sigma(a_s)$ are thresholded to zero so that likely deviations from Gaussianity may be localised on the CMB sky.

5 Conclusions and future work

A fast algorithm is presented and evaluated for performing a directional CSWT on the sphere. The fast implementation reduces the complexity of the CSWT by $\mathcal{O}(\sqrt{N_{\text{pix}}})$, where N_{pix} is the number of pixels on the sphere. Furthermore, the numerical accuracy of the CSWT is improved by elegantly representing rotations in harmonic space.

The Gaussianity analysis of the WMAP 1-year data performed by Vielva *et al.*⁵ has been reproduced and confirmed using the fast CSWT. We consider the extension to a full directional analysis in an upcoming publication by McEwen *et al.*⁴; preliminary findings indicate deviations from Gaussianity outside of the 99% confidence level.

References

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